† CLERIC †

1			
2			
3			
4			
5			
6			
7			

Cleric - Hidden Treasure Rolls

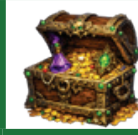
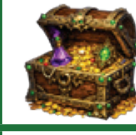
1-3: Extra Roll - keep going until you hit a number or a dead roll bonus and a box is filled

4-5: Undead loses next turn

6-7: Destroy Hidden Treasure of choice off Undead chart (box is now full)

8 (cross): Bonus Wild

UNDEAD

1			
2			
3			
4			
5			
6			
7			

Undead - Hidden Treasure Rolls

1-3: Extra Roll - keep going until you hit a number or a dead roll bonus and a box is filled

4-5: Add + or -1 to this number

6-7: Destroy Hidden Treasure of choice off Cleric chart (box is now full)

8 (skull): Bonus Wild